WHAT TYPE OF STORMWATER PERMIT IS REQUIRED?



ENGINEERING

A NEW DEVELOPMENT, REDEVELOPMENT, EXPANSION OR MODIFICATION IS PROPOSED A NEW DEVELOPMENT OR REDEVELOPMENT PROJECT WILL BE SUBJECT TO ONE OF THE FOLLOWING LEVELS OF ENGINEERING STORMWATER PERMIT REVIEW:

- FULL STORMWATER PERMIT
- DRAINAGE PERMIT

YES

YES

NO PERMIT REOUIRED

THESE CRITERIA ARE OUTLINED IN 18-735 OF CITY CODE. THE CHART BELOW WILL HELP DETERMINE THE REQUIRED TYPE OF REVIEW FOR MOST PROJECTS.

ARE <u>ANY</u> OF THE OF THE FOLLOWING CRITERIA MET?

- THE PROJECT IS NON-RESIDENTIAL AND PROPOSES ≥10,000 SF OF NEWLY CONSTRUCTED IMPERVIOUS AREA
- THE PROJECT REQUIRES A SEDIMENT AND EROSION CONTROL PLAN
- THE PROJECT REQUIRES A CAMA MAJOR DEVELOPMENT PERMIT
- THE PROJECT IS CONSIDERED A MAJOR SUBDIVISION IN CITY CODE

NO

FULL STORMWATER PERMIT IS REQUIRED

- THE PROJECT IS SUBJECT TO THE REQUIREMENTS OF THE COMPREHENSIVE STORMWATER ORDINANCE AND THE CITY TEHCNICAL STANDARDS
- REQUIRES SUBMITTAL OF A STORMWATER PERMIT APPLICATION, REVIEW FEE AND ALL APPLICABLE FORMS AND CALCULATIONS

DOES THE PROJECT PROPOSE ≥ 2,500 SF OF NEWLY CONSTRUCTED IMPERVIOUS AREA?

NO ,

DRAINAGE PERMIT IS REQUIRED

- GRADING AND DRAINAGE REVIEW
- NOT SUBJECT TO THE FULL REQUIREMENTS OF THE COMPREHENSIVE STORMWATER ORDINANCE, BUT IS SUBJECT TO THE CITY
- TEHCNICAL STANDARDSREQUIRES SUBMITTAL
 OF A STORMWATER PERMIT APPLICATION,
 REVIEW FEE AND ALL APPLICABLE FORMS
 AND CALCULATIONS

NO PERMIT REQUIRED

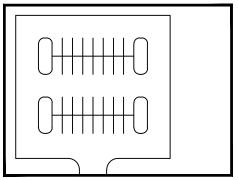
- REVIEW FOR COMPLIANCE WITH APPLICABLE CITY TECHNICAL STANDARDS ONLY
- NOT SUBJECT TO THE FULL REQUIREMENTS OF THE COMPREHENSIVE STORMWATER ORDINANCE, BUT IS SUBJECT TO THE CITY TEHCNICAL STANDARDS
- DOES NOT REQUIRE SUBMITTAL OF A STORMWATER PERMIT APPLICATION OR REVIEW FEE

WHAT IS NEWLY CONSTRUCTED IMPERVIOUS AREA?

PER 18-735 (b) OF CITY CODE: THE AMOUNT OF IMPERVIOUS SURFACE PLACED, IRRESPECTIVE OF THE CONDITION OF THE EXISTING SURFACE UPON WHICH THE IMPERVIOUS SURFACE AREA IS CREATED.

IT IS NOT THE SAME AS NET INCREASE IN IMPERVIOUS SURFACE. THE EXAMPLES ON THE FOLLOWING PAGE BETTER DEMONSTRATE NEWLY CONSTRUCTED IMPERVIOUS SURFACE AND HOW IT APPLIES TO VARIOUS TYPES OF PROJECTS.

EXISTING SITE



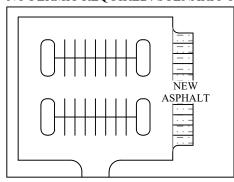
EXISTING SITE: 30,000 SF EXISTING ASPHALT: 18,000 SF TOTAL EX. IMPERVIOUS: 18,000 SF



NEWLY CONSTRUCTED IMPERVIOUS AREA REVIEW SCENARIOS

DEFINITIONS:
PC: PERVIOUS CONCRETE
SF: SQUARE FEET
MDC: NCDEQ MINIMUM DESIGN CRITERIA
NCDEQ: NORTH CAROLINA DEPARTMENT OF ENVIRONMENTAL
QUALITY
NCIA: NEWLY CONSTRUCTED IMPERVIOUS AREA

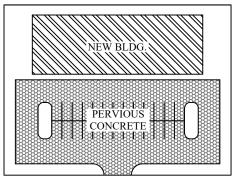
NO PERMIT REQUIRED: SCENARIO 1



NEW ASPHALT: 1,800 SF EX. ASPHALT: 18,000 SF TOTAL IMPERVIOUS: 19,800 SF TOTAL NCIA: 1,800 SF* REVIEW: NO PERMIT REQUIRED*

* LESS THAN 2,500 SF NCIA

DRAIN PLAN: SCENARIO 3



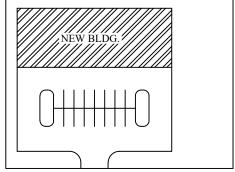
NEW BUILDING: 8,000 SF NEW ASPHALT: 0 SF TOTAL PC: 14,000 SF*

TOTAL IMPERVIOUS: 8,000 SF TOTAL NCIA: 8,000 SF ** REVIEW: DRAINAGE PERMIT**

*NET 0 SF, WITH 100% CREDIT PERVIOUS CONCRETE MDC CALCULATIONS REQUIRED.

**LESS THAN 10,000 SF NCIA

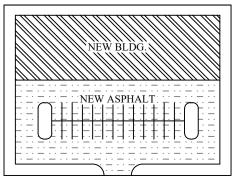
DRAIN PLAN: SCENARIO 1



NEW BUILDING: 8,000 SF EX. ASPHALT: 10,000 SF TOTAL IMPERVIOUS: 18,000SF TOTAL NCIA: 8,000 SF REVIEW: DRAINAGE PERMIT*

* LESS THAN 10,000 SF NCIA

FULL REVIEW: SCENARIO 1

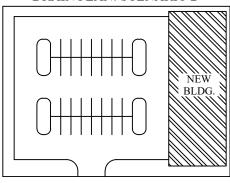


NEW BUILDING: 12,000 SF NEW ASPHALT: 14,000 SF TOTAL IMPERVIOUS: 26,000 SF TOTAL NCIA: 26,000 SF* REVIEW: FULL STORMWATER*

*GREATER THAN 10,000 SF NCIA

WATER QUALITY & PRE / POST ATTENUATION REQUIRED FOR NET INCREASE (26,000 SF - 18,000 SF = 8,000 SF)

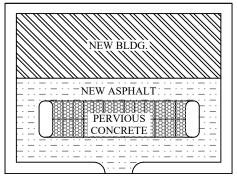
DRAIN PLAN: SCENARIO 2



NEW BUILDING: 8,000 SF EX. ASPHALT: 18,000 SF TOTAL IMPERVIOUS: 26,000SF TOTAL NCIA: 8,000 SF REVIEW: DRAINAGE PERMIT*

*LESS THAN 10,000 SF NCIA

FULL REVIEW / REDEVELOPMENT: SCENARIO 1



NEW BUILDING: 12,000 SF NEW ASPHALT: 6,000 SF NEW PC: 8,000 SF* TOTAL IMPERVIOUS: 18,000 SF TOTAL NCIA: 18,000 SF** REVIEW: FULL STORMWATER REDEVELOPMENT***

* NET 0 SF WITH 100% CREDIT PERVIOUS CONCRETE MDC CALCULATIONS REQUIRED.

**GREATER THAN 10,000 SF NCIA.

***REDEVELOPMENT - NO WATER QUALITY OR PRE / POST ATTENUATION REQUIRED (NO NET INCREASE)